

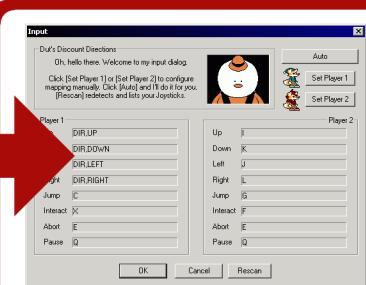
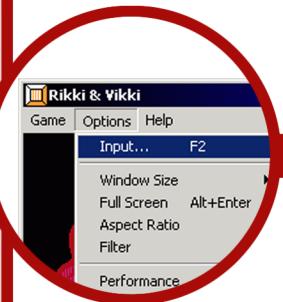
# Rikki & Vikki

フォクシーボクシ  
ミザリーアドヴェンチャ  
リッキーとヴィッキーの伝説 USA

# Quick Start

SETUP INSTRUCTIONS FOR ELECTRONIC VIDEO GAME PRODUCT FEATURING PUZZLING ACTION FOR ONE OR TWO PLAYERS WITH HIGH DEFINITION GRAPHICS IN SEVEN COLORS  
HIGH GRADE COOPERATIVE MULTIPLAYER USE WITH BOTH FOXES AND BOXES ON SCREEN SIMULTANEOUSLY

## Take Control



### SET INPUT

Open the **Input Dialog** by selecting **Input...** from the **Options Menu** or by pressing **F2**. You may then follow Dut's directions to map the actions below to your **Keyboard** or **Joystick(s)**.



### RUN

Use the **Up**, **Down**, **Left**, and **Right** directions to move your character or make menu selections.



### JUMP

Press the **Jump** button to leap into the air; you can then use **Left** or **Right** to control your trajectory. Hold **Down** and tap **Jump** to drop through thin red platforms. This button also *confirms* menu selections.



### INTERACT

Press the **Interact** button to pick up or toss box-type objects. Hold **Up**, **Down**, **Left**, or **Right** to aim your throws. This button also *cancels* menu selections.



### ABORT

If you've gotten stuck, press and hold this button to run down the stage timer. This will let you try again but costs one credit.

## Rules and Objectives

### STATUS BAR



### REACH THE CORE!

Use vulpine acrobatics and **Box Type Objects** to navigate through and interact with each level and its inhabitants. Collect all of the colorful **Keys** or defeat a **Guardian** to continue your adventure downward towards **Misery's Secret Base**.

Watch for **Misery Land Employees**, most should be left alone but some could be helpful. Always try observing them from a safe distance.

You'll enter **Misery Land** with exactly three **Credits**. Getting injured or running out of time will cost you one **Credit**. If you run out of **Credits** you'll get a **GAME OVER** and have to restart the current cavern.

Whether alone or together, constant **experimentation** and **observation** are key to reaching the **Core**.

NEW!

### AUTOMATIC SAVE FEATURE

The game will save automatically whenever you solve a puzzle, defeat a guardian, or lose a credit. If you exit in the middle of a play session, you'll be given the option to continue from where you left off.

## If You Need Help...



Activate the in-game **HTML Help** system by selecting **Contents...** from the **Help Menu** or by pressing **F1**. This advanced **digital manual** contains more thorough information about the game world including **tips and tricks** to help you defeat **Misery the Inconvenient** and go for a **HIGH SCORE!**