

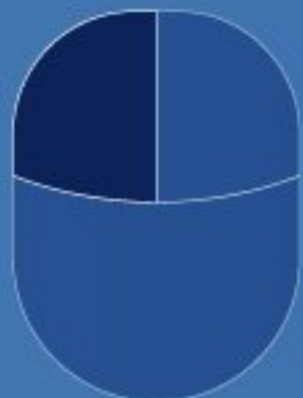
# The Sims™ Controls



<b>Esc</b> Cancel	<b>F1</b> Switch to Live Mode Hides/shows main panel	<b>F2</b> Switch to Buy Mode Toggle sorting objects by type or room	<b>F3</b> Switch to Build Mode	<b>F4</b> Enter Camera Mode (snapshot)	<b>F5</b> Access settings /options in-game										
<b>~</b> Pause game	<b>1</b> Regular time speed	<b>2</b> Fast time speed	<b>3</b> Ultra time speed								<b>-</b> Zoom out (camera)	<b>+</b> Zoom in (camera)			
<b>Tab</b> Switch floors	<b>Q</b> Quit or save quit (with caps lock inactive)				<b>T</b> Show framerate in-game	<b>Y</b> Select Yes option in dialog					<b>P</b> Pause game				
<b>Cap locks</b> (When active) <b>Shift + Q</b> Quit or save quit		<b>S</b> Toggle shadows												<b>↵ Enter</b> Accept dialog Center camera on active Sim	
		<b>Z</b> Scroll between pages in catalog	<b>X</b> Scroll between pages in catalog		<b>V</b> Display build version of the game		<b>N</b> Select No option in dialog Switch to next Sim in household		<b>&lt;</b> Rotate camera Rotate objects	<b>&gt;</b> Rotate camera Rotate objects			<b>↑ Shift</b>		
<b>Ctrl</b>	<b>Alt</b> + <b>F4</b> Quit or save quit + <b>mouse</b> Move camera + <b>Enter</b> Cycle screen resolution scaling	Accept Dialog Switch to next Sim in household													<b>↑</b> Move camera
														<b>←</b> Rotate left (camera) Move camera	<b>→</b> Rotate right (camera) Move camera

- + **Shift + C** Toggle cheat window on/off
- + **S** Save the current game
- + **C / X / V / Z / Y** Copy, cut, paste, undo, and redo text fields
- + **left-click Sim portrait** Edit Sim biography
- + **↑ / ← / ↓ / →** Adjust snapshot area
- + **left-click and/or drag** Remove walls, fences, flooring, wallpaper, and pools  
Drag to remove area
- + **left-click (terrain tools)** Create or remove curved hills (terrain)
- + **left-click (grass tool)** Remove grass

- + **Q (with caps lock active)** Quit or save quit
- Hold + left-click** Place multiple of the same object continually (Buy Mode only)
- + **drag (wall/fence tool)** Create room/fenced area
- + **left-click and/or drag (wallpaper/flooring tool)** Fill room with wallpaper/flooring
- and/or left-click (terrain tools)** Inverts direction of tool, can also invert creation of curved hills



## Mouse left-click

- Click **another Sim** Select interactions done by active Sim to other Sims
- + **drag** Rotate object
- Double click Buy Mode button** Toggle sorting objects by type or room
- and/or drag** Place walls, fences, floor tiles, wallpaper and pools.  
Drag to place multiple
- Double click Live Mode button** Hide/show main panel
- Click **Sim or Object** then **left-click or right click** Select and perform interaction
- + **drag + release** Click and drag to select interaction, then release
- Click **another Sim** Select interactions done by active Sim to other Sims
- Click **Sim portrait** Switch to (specific) Sim
- Center camera on active Sim
- Take snapshot



## Mouse right-click

- and/or drag** Move (camera)
- Sim** Switch to specific Sim
- Sim portrait** Lock camera to Sim



## Drag Mouse

- Select area to snapshot