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##### HAZELNUT HEX QUICKSTART GUIDE #####
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Thank you for purchasing or pirating Hazelnut Hex! Here are the basics to help you get started!

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##### DEFAULT CONTROLS #####
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PLAYER 1 CONTROLS:

MOVE - Arrow keys  
SHOOT - Z  
BOMB - X  
INSERT CREDIT - 5  
START GAME - 1  
MENU - Escape

In menu: Shoot or Enter to confirm, Bomb or Escape to go back

(These can all be remapped in the 'Key Config' section of the pause menu)

PLAYER 2 CONTROLS:

MOVE - Stick or D-pad  
SHOOT - Any face button

Fullscreen can be toggled with "Alt+Enter"

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##### GAME MECHANICS #####
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- The player character's hit box is the glowing charm around her neck
- Release the shoot button to charge a charge shot. Hit multiple enemies with the charge shot for bonus points, extra stars. This shot also clears any bullets it hits
- Collect stars to charge your super beam (gauge on bottom left, maximum of 6)
- Press the bomb button to use the super beam. Use it when many bullets are on screen for more points. Use it closer to enemies for more damage
- Hit "Start" button or hold Bomb+Shoot to skip text
- A second player can control the squirrel powerup. The controller to use for this can be set up in the "Key Config" part of the menu
- Player 2 can press any of the face buttons to spawn a squirrel powerup if one isn't currently in play
- You can get the "BOSS DODGE BONUS" by beating a boss without taking a hit or using the charge shot (bombs are A-OK!)

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##### GOOD LUCK!! #####
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