

HARD RESET





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01 INTRODUCTION

The world as we know it ceased to exist. Humanity is at the verge of extinction, living in the last closed city of Bezoar. Mankind wages war against machines, controlling vast areas of what became the 'Barrens'. Machines want to control and assimilate 'The Sanctuary', a network that holds billions of digitalized human minds. Our hero, Maj. Fletcher, is a soldier of CLN – a corporation combat unit, established to protect the city. Machines are constantly assaulting the walls of Bezoar. Fletcher moves in when Bezoar's protective barrier is breached.

02 INSTALLATION

To install the game, download it from Steam or:

Insert the Hard Reset DVD-ROM into your DVD-ROM drive. Click the 'Install' button on the startup screen and follow the instructions. Should the Start-Up screen not appear, double-click on the 'My Computer' icon on your desktop, then double-click the DVD-ROM drive containing Hard Reset DVD. Double-click on Setup.exe to launch the Start screen. Select 'Install' and follow instructions on the screen.

03 LAUNCHING THE GAME

To launch the game, simply click on the 'Hard Reset' icon on your desktop or select 'Hard Reset' from the Windows 'Programs' menu.

For Steam users:

Launch Steam, and select Hard Reset from you library. Press the 'Play' button.



04 MAIN MENU

After you launch the game, you will see the Main Menu. The first time you will launch Hard Reset you will be asked to create a new profile that will contain all your gameplay progress.

In the Main Menu you will find the following options:

New Game – Start a new game or continue the game in **Ex Mode**.

Ex Mode will be available once you finish the game and will allow you to replay Hard Reset with all upgrades and weapons you purchased on your current profile.

Resume Game – Load the last saved checkpoint.

Load Game – Select a checkpoint to load.

Profile – View the profile statistics screen and manage profiles.

Options – Modify game options.

Extras – Watch cutscenes and credits.

Exit to system – Leave the game (you can always close the game window pressing Alt+F4).

05 OPTIONS

The **Options** menu contains:

Game options (**Game**):

- Enable/disable hints.

- Enable/disable blood.

- Change the difficulty level (only during the game).

Video options (**Video**):

- Adjust the brightness (Gamma).

- Change the display mode (Fullscreen or Windowed).

- Change the resolution.

- Change the quality settings (Predefined or Custom).

Audio options (**Audio**):

- Adjust the Global volume level and other volume levels.

- Force Stereo mode (unavailable during the game).

Controls options (**Controls**):

- Change mouse settings.

- Change key bindings.

- Change pad settings.





06 CONTROLS

Default key bindings

COMBAT

	KEY
Primary Attack	Left Mouse Button
Secondary Attack	Right Mouse Button
Select CLN Firearm	Q
Select N.R.G. Weapon	E
Weapon mode 1	1
Weapon mode 2	2
Weapon mode 3	3
Weapon mode 4	4
Weapon mode 5	5
Next weapon mode	Mouse Wheel Up
Previous weapon mode	Mouse Wheel Down

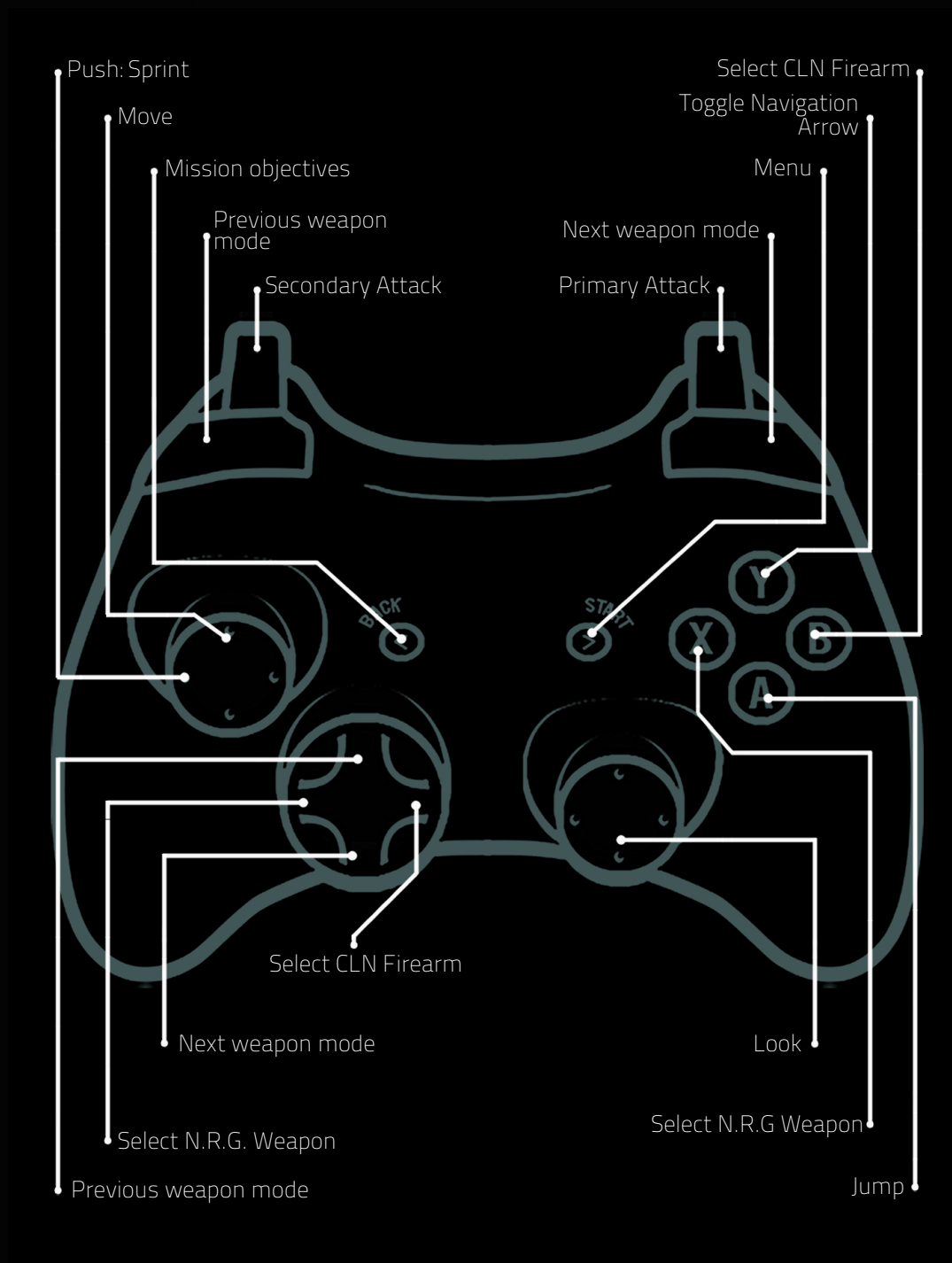
MOVEMENT

	KEY
Move forward	W
Move back	S
Move left	A
Move right	D
Rotate left	Arrow Left
Rotate right	Arrow Right
Jump	Space
Sprint	Left Shift
Look up	Arrow Up
Look down	Arrow Down

MISCELLANEOUS

	KEY
Toggle Navigation Arrow	R
Mission objectives	O
Achievements	I
Load last checkpoint	F9
Menu	Esc

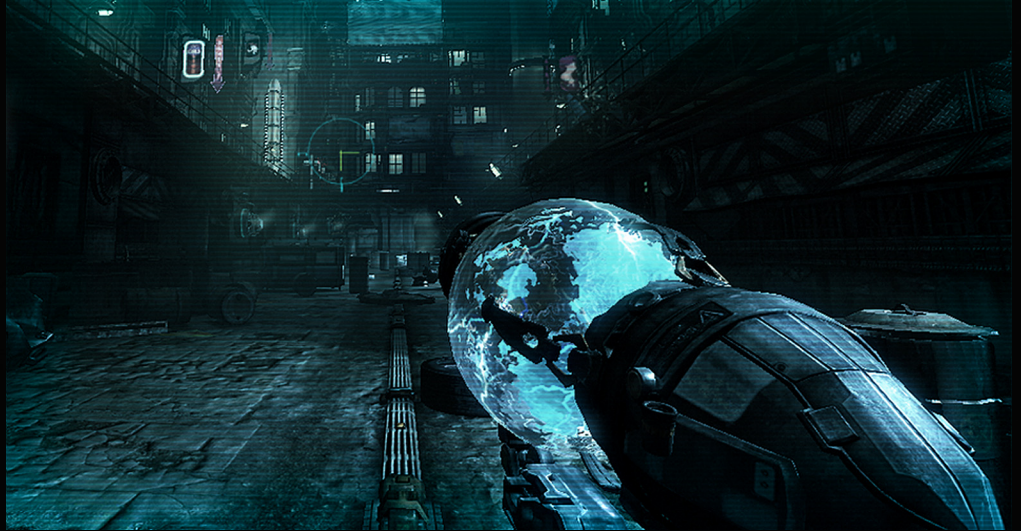
Default gamepad settings:



07 GAMEPLAY

Initially you are equipped with 2 weapons: the CLN Firearm and the N.R.G. Weapon. Each of the weapons has a single mode available – the Assault Rifle for CLN Firearm and the Plasma Rifle for the N.R.G. Weapon.

Select the N.R.G. Weapon by pressing the 'E' key.



Select the CLN Firearm by pressing the 'Q' key.



When you run out of ammo for the CLN Firearm, you still have energy in your N.R.G. Weapon. Remember to change your weapons when you run out of ammo/energy.

Spend the N.A.N.O currency on new weapon modes and upgrades in the Upgrade Terminal. You will find N.A.N.O. all over Bezoar (also in secret areas) and you will obtain some N.A.N.O. for each enemy you destroy.

08 HUD



- A** Your health will decrease each time you take damage – you die when it reaches zero. Gather health packs to replenish your health.



- B** The number of upgrades available for purchase in the Upgrade Terminal. You will unlock 1 upgrade each time you fill the N.A.N.O. bar.

- C** Displays your currently equipped weapon mode.

- D** N.A.N.O. bar displays the amount of available N.A.N.O. You will gain N.A.N.O. for each enemy you destroy or you can gather it in packs.



- E** Currently equipped weapon mode symbol.

- F** Sprinting will deplete your Stamina bar – it will regenerate automatically.

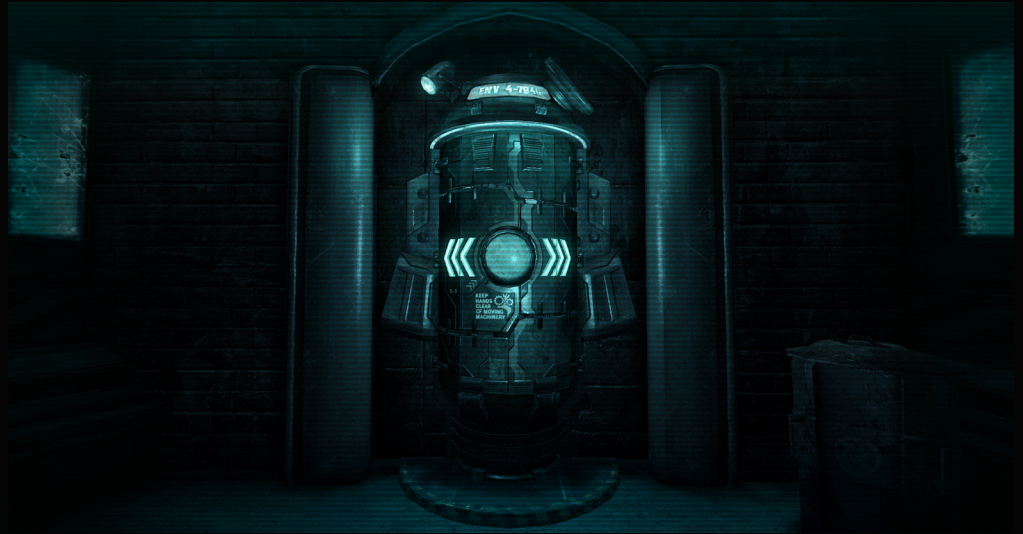
- G** Your shield absorbs part of the damage you take – the more shield you have the less health you lose. The shield will regenerate automatically when you are not in battle.

- H** Weapon capacity meter will deplete more with each shot you fire. It will regenerate partially if you deplete your ammunition/energy completely. Gather ammo for the CLN Firearm and energy packs for the N.R.G. Weapon to replenish this meter.

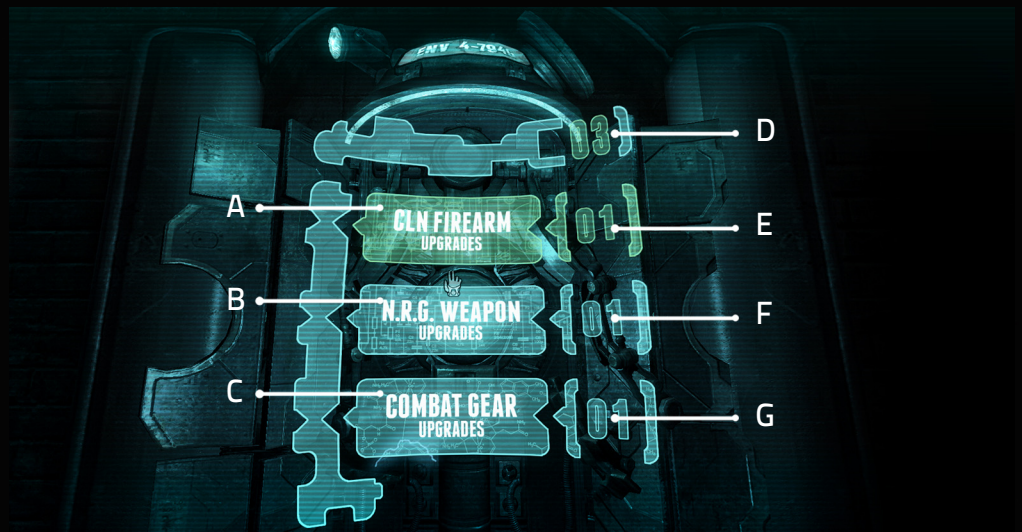


09 WEAPONS AND UPGRADES

You can spend N.A.N.O. bars in Upgrade Terminals. 1 full N.A.N.O. bar allows you to purchase 1 upgrade.



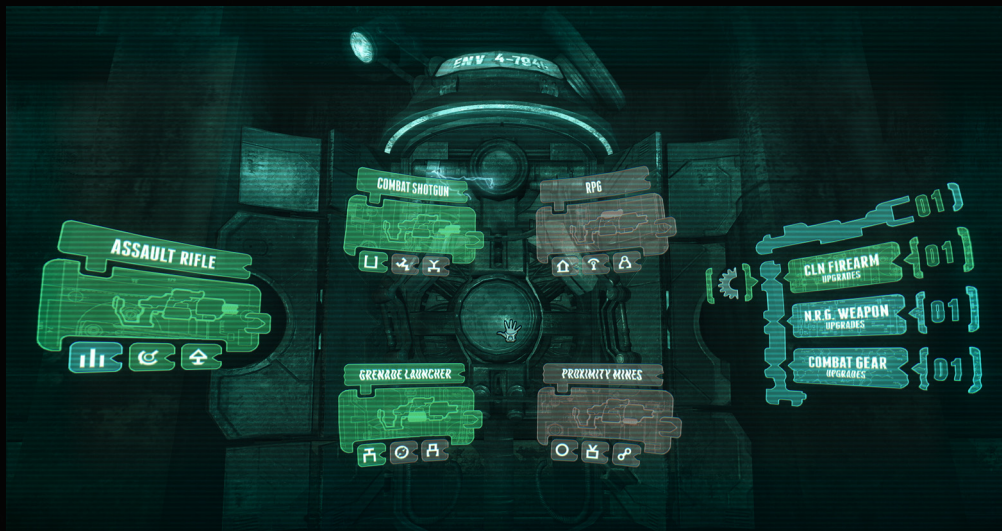
You can buy new weapon modes, weapon upgrades and combat gear. An Upgrade Terminal will activate automatically when you approach it.



- A Select this menu to upgrade CLN Firearm.
- B Select this menu to upgrade N.R.G. Weapon.
- C Select this menu to upgrade your Combat Gear.
- D Number of upgrades you can purchase.
- E Number of CLN Firearm upgrades already purchased.
- F Number of N.R.G. Weapon upgrades already purchased.
- G Number of Combat Gear upgrades already purchased.

You can choose one of the following upgrade menus:

CLN FIREARM UPGRADES



ASSAULT RIFLE



Gatling Barrel Block – A primary weapon mode for the CLN Firearm. A rapid-firing machinegun. Select the Assault Rifle, then press Primary Attack Key to fire.



Magnifying Scope -The Magnifying Scope allows you to zoom in on enemies. Select the Assault Rifle and hold Secondary Attack Key to use it.



Turbo Engine – Assault Rifle rate of fire increased.

COMBAT SHOTGUN



Shotgun Module - The Shotgun hits all enemies in a short range frontal arc. Select the Shotgun then press Primary Attack Key to fire.



EMP Flechettes - EMP Flechettes paralyse enemies on impact. Select the Shotgun and press Secondary Attack Key to launch them.



Recoil Spring – Shorter Shotgun reload time.

GRENADE LAUNCHER



Grenade Launcher - The Grenade Launcher shoots explosive grenades. Select the Greande Launcher and press Primary Attack Key to fire.



Gravity Grenade - A Gravity Grenade pulls all enemies in range towards it and holds them in a gravity field for a short amount of time. Select the Greande Launcher and press Secondary Attack Key to use it.



Reaction Amplifier - Grenade area of effect increased.

RPG



RPG Attachment - The RPG shoots rockets that explode on a direct hit. Select the Rocket Launcher mode and press Primary Attack Key to fire.



Laser Aiming Module -The Laser Aiming module allows you to guide the missile to a target. Select the Rocket Launcher mode, launch a rocket and hold Secondary Attack Key to mark your target.



Hi Explosive Barrage – RPG explosive cluster warhead.

PROXIMITY MINES



Proximity Mine Launcher - The Triple Tap Mode shoots mines that stick to both obstacles and enemies and explode when an enemy comes into the vicinity. Select the Sticky Mine Launcher and press Primary Attack Key to shoot.



Manual Detonator - The Manual Detonator allows you to manually detonate any sticky mine you shoot. Select the Sticky Mine Launcher mode, shoot a mine and press Secondary Attack Key to use it.



Extended Pod - Increased amount of proximity mines in the field.

N.R.G. WEAPON UPGRADES



PLASMA RIFLE



Plasma Generator – A primary weapon mode for the N.R.G. Weapon. A rapid-firing plasma rifle.



Plasma Condenser - The Plasma Condenser allows to charge up plasma energy and shoot a cumulative plasma projectile. Select the Plasma Rifle then hold Secondary Attack Key and release to shoot.



Magnetic Sling - Plasma velocity and frequency increased, faster charge rate.

SHOCK BLASTER



Electric Taser - The Shock Blaster fires beams of electric current, electrocuting all the enemies in a frontal arc. Select the Shock Blaster and hold Primary Attack Key to shoot.



EMP Generator - The Emp Generator allows you to launch an EMP pulse that will cripple all nearby enemies. Select the Shock Blaster and press Secondary Attack Key to use it.



Tesla Coil - Blaster total range increased.

ELECTRIC MORTAR



Electric Launcher - The Electric Mortar fires a sticky projectile that launches beams of electric current on impact. Select the Electric Mortar and press Primary Attack Key to shoot.



Stasis Grenade - A Stasis Grenade emits a stasis field on impact that will freeze enemies for a short amount of time. Select the Electric Mortar and press Secondary Attack Key to shoot.



Hi Capacitor - Electric Mine and Stasis Grenade area of effect increased.

RAILGUN



Particle Compressor - The Particle Cannon beam will penetrate both enemies and obstacles, allowing you to shoot through walls. Select the Particle Cannon and press Primary Attack Key to shoot.



X-Ray scope - The X-Ray scope allows you to see enemies through walls. This mode drains weapon energy while active. Select the Particle Cannon and hold Secondary Attack Key to use it.



Charging Turbine – Faster particle cannon recharge.



SMARTGUN



Guidance System - The Smartgun allows you to see enemies through walls and shoot homing projectiles that will penetrate any obstacles in their way. Select the Smartgun and press Primary Attack Key to shoot.



Targeting Device - The Targeting Device allows you to lock on an enemy and launch a series of devastating obstacle-penetrating projectiles. Select the Smartgun, hold Secondary Attack Key to lock on an enemy, after the lock on icon appears, release to shoot the projectiles.



Fusion Cell - Smartgun projectiles cause more damage.

COMBAT GEAR UPGRADES



TACTICAL SCANNER



Directional Sensor - Displays the direction of incoming damage.



Tactical Scanner - Displays enemy positions on HUD radar.



Awareness Module - Displays N.A.N.O. pack positions on radar.

TRAUMA PACK



Hormone Dose - Critical health level triggers enhanced perception mode - you become super fast for a limited time.



Enhanced Hormone Dose - Increases damage resistance in enhanced perception mode.



Double Hormone Dose - Enhanced perception mode lasts longer.

HI-CAPACITOR



Hi Capacity Magazine - Increases max weapon capacity.



N.R.G. Filter - Pickups regenerate more ammunition and energy.



Restore Compartment - Weapon ammunition and energy regenerates faster.

MEDICAL MODULE



Endurance Controller - Max hit points increased.



Enhanced Centrifuge - Medkits regenerate more hit points.



Nano Tourniquet - Increased damage resistance.

SHIELD EMITTER



Shield Booster - Max shield capacity increased.



Defensive Generator - Increases shield regeneration speed.



Regenerative Module - Shield regeneration starts sooner after taking damage.



PURCHASING UPGRADES



To buy an upgrade:

Move your mouse cursor over a weapon/ combat gear you want to upgrade.

Move your mouse cursor over an upgrade you want to install and click it.

A confirmation menu will appear - click the green tick to confirm your purchase.

10 REQUIREMENTS

MINIMUM:

OS: Windows XP/Vista/7

Processor: 2.5 GHz Intel Pentium 4 / AMD Athlon 64

RAM: 2 GB

Graphics card: 512 MB NVIDIA GeForce 8800GS / ATI Radeon HD 3870 or better

Sound Card: DirectX Compatible

DirectX: DirectX 9.0c

Hard Drive: 4 GB free hard drive space

RECOMMENDED:

OS: Windows XP/Vista/7

Processor: Intel Quad Core 2.3 GHz / AMD Phenom II x4 2.5 GHz

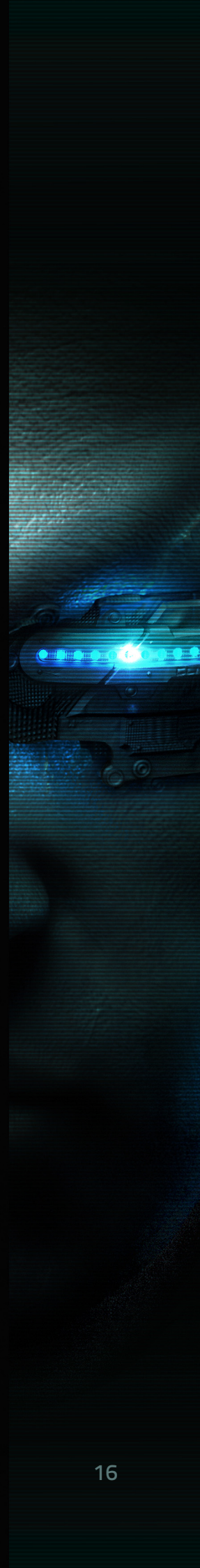
RAM: 3 GB

Graphics card: 512 MB NVIDIA GeForce 9800 GT / ATI Radeon HD 4870 or better

Sound Card: DirectX Compatible

DirectX: DirectX 9.0c

Hard Drive: 4 GB free hard drive space



11 CREDITS

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Special Thanks

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See squirrel-lang.org for details.



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