

Ameagari no Hanaby

Thank you for purchasing "Ameagari no Hanaby"!

About

Ameagari no Hanaby is a single player 2D platformer with fireworks as a theme.

[Steam Store Page](#)

Savedata Location

In Windows, savedata is in the following key in the registry.

```
HKEY_CURRENT_USER\Software\Enigmatic Network\Ameagari no Hanaby
```

License

The following materials, libraries, and tools were used in the production of “Ameagari no Hanaby”.

Game Engine

- [Unity](#) (Personal License)

Sound Effect Materials / Tools

- [無料効果音で遊ぼう！](#)
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- [Audacity](#)
- [Bfxr](#)

Images / Paint Tool

- [BEIZ Graphics](#)
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- [CLIP Studio PAINT EX](#)

Fonts

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[自家製 Rounded-X M+ 2c black \(M+ FONT LICENSE\)](#)
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- [Noto Sans](#) CJK SC / TC / KR (SIL OPEN FONT LICENSE Version 1.1)
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- [Pusab](#) (Flat-it License v1.00)
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Libraries

- [spine-csharp/spine-unity](#) (Spine Professional License)
- [Json.NET](#) (MIT License)
- [Steamworks.NET](#) (MIT License)
- Unity Assets
 - [iTween](#)
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