





#### **To Our Valued Customers**

Thank you very much for your purchase.

Please read the instructions herein
and enjoy the game. Good luck!

Screens shown herein are not indicative of the final product.

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For more details on the game, please access the tutorial section within the game.

# 



# **General Controls**

\*For other controls not mentioned here, please refer to the explanation displayed on-screen.

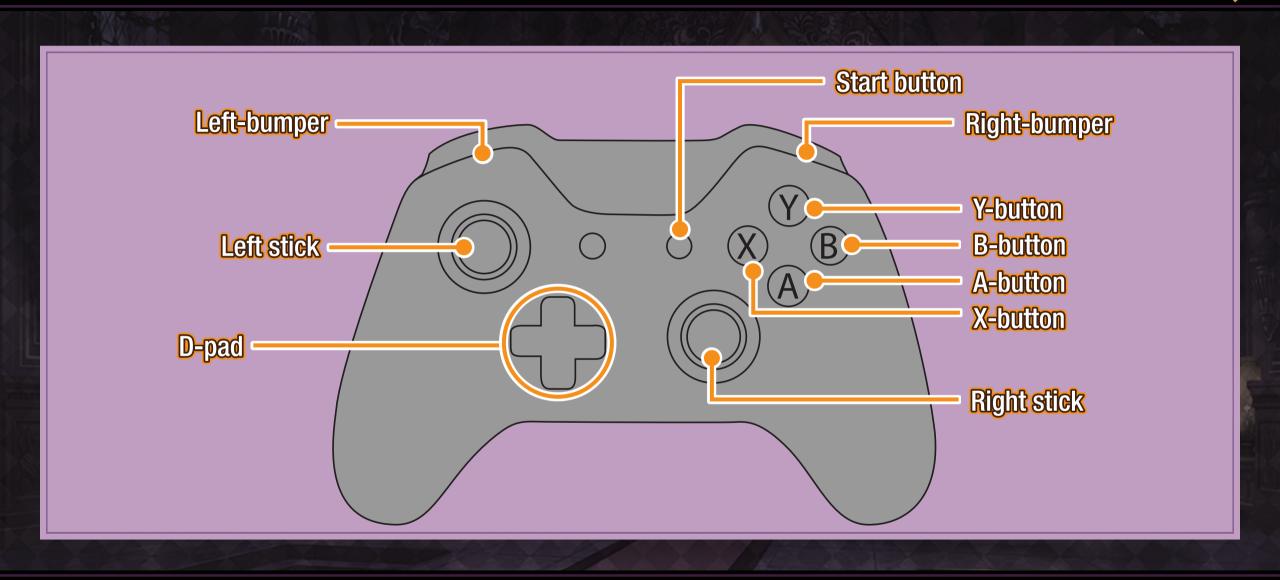
Up/Down/Left/Right keys	Select item/Cursor movement
K key	Confirm
L key	Cancel/Return to the previous screen

## **Battle Controls**

A DOOR DOOR DATE	XXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXXX
Up/Down/Left/Right keys	Character movement
A/D keys	Short cut commands
Numpad 8/4/5/6 keys	View the battlefield
K key	Attack/Confirm
L key	Cancel

Dash movement
Display grids/Face adjacent enemy direction
Change direction
Toggle camera zoom
Open the menu
Rotate camera left
Rotate camera right
Toggle mini map display







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# DEFAULT GAMEPAD LAYOUT >+++++++++



# **General Controls**

\*For other controls not mentioned here, please refer to the explanation displayed on-screen.

Up/Down/Left/Right keys	Select item/Cursor movement
A button	Confirm
B button	Cancel/Return to the previous screen

## **Battle Controls**

Directional buttons	Character movement
Left stick	Short cut commands
Right stick	View the battlefield
A button	Attack/Confirm
B button	Cancel
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B button/ directional buttons	Dash movement
X button	Display grids/Face adjacent enemy direction
X button/ directional buttons	Change direction
X button + Left Bumper/ X button + Right Bumper	Toggle camera zoom
Y button	Open the menu
Left Bumper	Rotate camera left
Right Bumper	Rotate camera right
Back Button	Toggle mini map display

#### TITLE MENU





**NEW GAME** 

Start the game from the beginning.

**CONTINUE** 

Continue from where you saved.

**SETTINGS** 

Adjust system settings.

**ADD-ON CONTENT OPTIONS** 

Adjust options to add/remove add-on content.

**Exit** the game.

#### GAME FLOW

After [NEW GAME] is selected, the game will start with an opening story event sequence with a tutorial to follow.

## **Training**

Train the Overlord to defeat Trillion.



#### **Battle**

Control the Overlord you trained in battle against Trillion.



#### **Events**

Various events take place depending on game progression.





#### TRAINING





- ① Number of Days remaining: Displays the Cycles and Days remaining before the Trillion battle.
- ② Fatigue
- 3 Money : Current money owned.
- **4** PTS (Affection Points)
- **Current amount of Affection Points.**

**⑤** Affection

: The Affection level of the Overlord in training.

The Fatigue level of the Overlord in training.

- **© Number of Excellent**
- Number of Excellent results from training.

**Number of Poor** 

: Number of Poor results from training.

#### TRAINING





**®Commands:** All commands are displayed here as icons.

**Training** 

Conduct various training exercises to gain experience points.

Rest

You can rest the Overlord or interact with the Overlord.

Valley of Swords Challenge to gain special Seals to use on your weapon.

Stat Increase Allocate experience points to boost stats and to learn skills.

Character Verify the Overlord's stats, skills, and more.

Item Use your items.

Research Lab

Purchase and sell items and equipment, and more.

Blacksmith Strengthen your weapon.

Royal Quarters Various game related information can be confirmed here.

System Conduct game saves, access the tutorials, and change various game settings.

## BATTLE





① Trillion's HP

Trillion's current HP.

2 Mini Map

A bird's eye view of the battle field.

③ Devil Envoy's HP: Devil Envoy's current HP.

**4** Special Skills

Special skills in effect that the

Overlord learned are displayed here.

**⑤ Overlord's HP** 

The Overlord's current HP.

**6 Overlord's MP** 

The Overlord's current MP.

**Affection Points:** Current amount of Affection Points.



