THE NOVA NUKERS

SURVIVAL GUIDE

Need some advice to get you started?
Then this Guide is for you!
Thank you for playing Nova Nukers!!
We wish you lots of fun!

PRESENTED BY

LEMONBOMB ENTERTAINMENT

NOVA NUKERS!

SURVIVAL GUIDE

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GETTING YOU STARTED

OBSERVATION

Move the mouse to control the camera. Take a close look at your surroundings as they might not be as safe as it seems!

WALK AND RUN

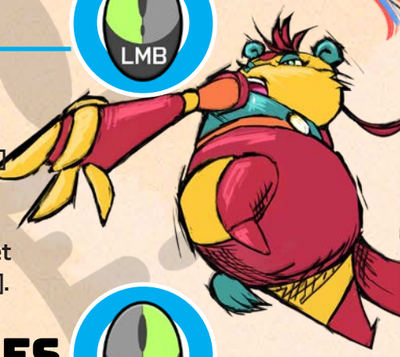
Use [W][A][S][D] to move your character.

JUMP

Press the [space]-bar to jump! The longer (or harder) you press the bar the higher you will jump. You can also perform a double-jump midair by pressing [space] again.

USING ITEMS

You collect items by running through [?]-boxes on the planets. The item will be displayed in your upper screen-corner. When you hold [LMB] you can see a crosshair which shows where you can throw or fire your item at. Some items can only be used on yourself so you don't always get a crosshair. More detail under [Three steps to attack].

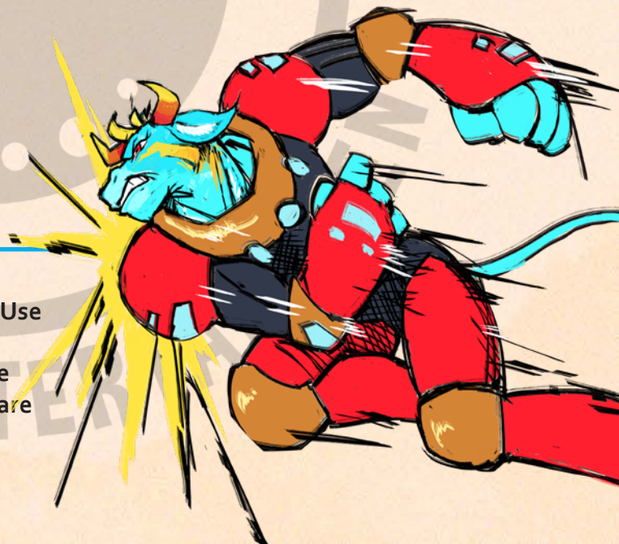


CATCHING FOES/BOXES

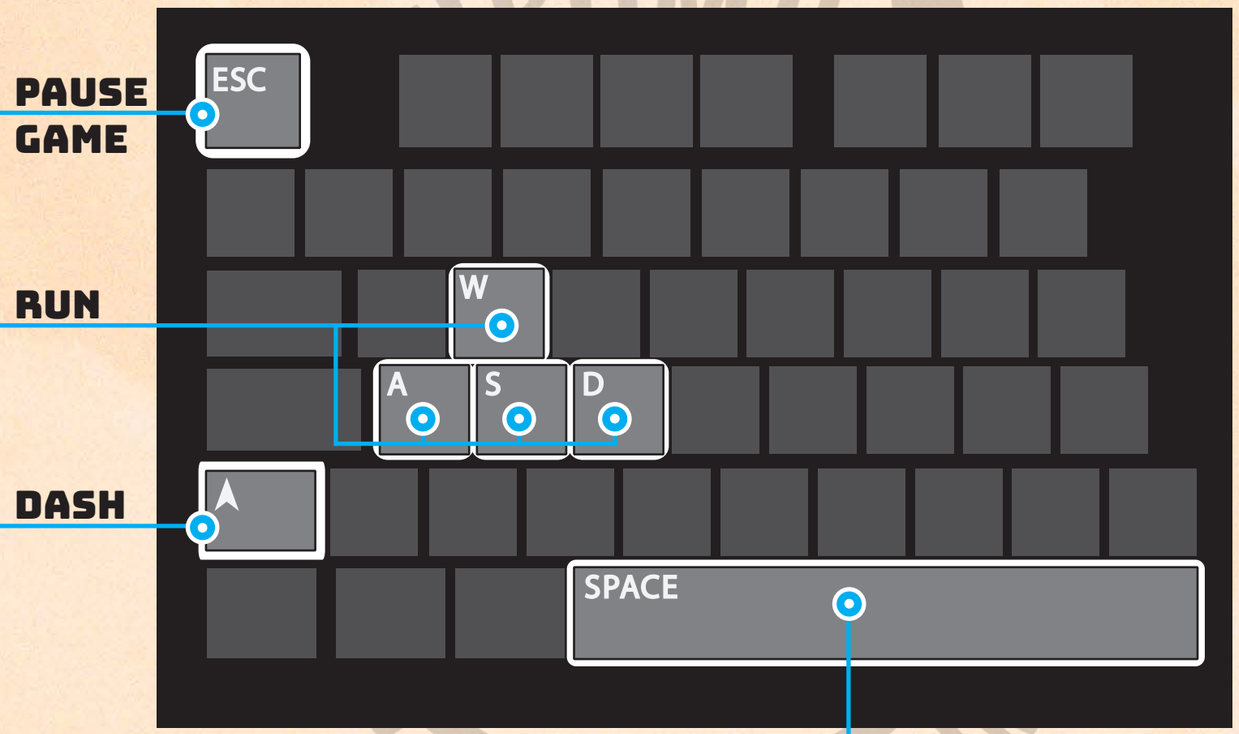
You active your catch-ray when pressing [RMB]! As soon as you can catch something (either item-boxes or enemies) you can see a crosshair. Hold [RMB] to activate your ray and stick to your target to suck it in!

DASH

You are able to perform a powerful melee attack when pressing [shift]! Use it to stun your foes when you're out of items or to counter-attack! But be aware - after using the [DASH] you are wide open for attacks!

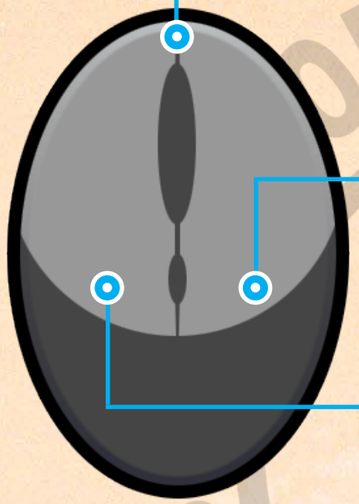


GETTING YOU STARTED



PROTIP

You can assign and save your own keyboard lay-out! Just go to [Options] and assign the keys as you like!

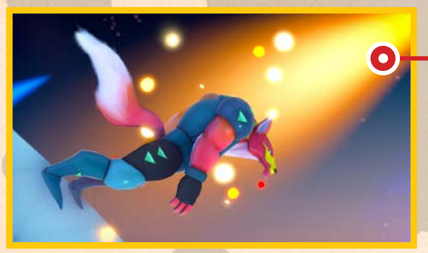


THREE STEPS TO ATTACK!

Every Nova Nuker has a shield equipped that protects them from the grim atmospheres on the different planets!
You need to break that shield so your enemies get stunned by the toxic air.

A stunned enemy is your goal! Because now you can use your catch ray to catch him!
Do it quickly because the shield restores itself after some time.

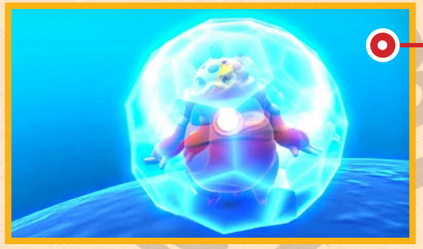
1. ARM YOURSELF!
Your first priority in every match should be to equip an item as fast as possible!
Your enemies will use everything they got and so should you!



2. STUN YOUR FOES!
Use your aim [Hold LMB] and stun your enemies with your item!

3. CATCH THEM ALL!
A stunned enemy is open prey for all other players! So be quick and use your catch ray with the (RMB)!

THREE STEPS TO DEFEND!



1. RESTORE YOUR SHIELD!
If you have been hit with an item or with a melee attack your shield breaks! It will restore itself with time but you can speed up the process by mashing [space]!

2. STAY IN MOTION!
If your enemy is already after you with his ray you need to get out of range! Stay in motion and run away from your nemesis and you can take revenge!

3. COUNTER-ATTACK!
Sometimes running away is no option so take the initative and counter-attack!
You can either use an item or a melee attack to turn the tables!

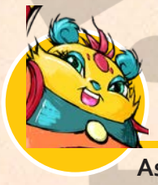
PROTIP

Your enemy will most likely run away when you're catching him so stick to his toes!

YOUR FRIENDS AND FOES

FINN

Finn is a small nimble guy who likes to play pranks on others (mainly Jack). Maybe that's why he's good at running away quickly.



URSA

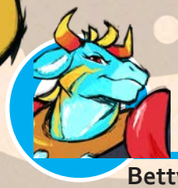
As tiny as Ursa may be, being round and bouncy and all, she has unbeatable jumping power!

JACK

Jack is a skilled hunter and good at catching things. Or it's because he always needs to catch Finn...

JILL

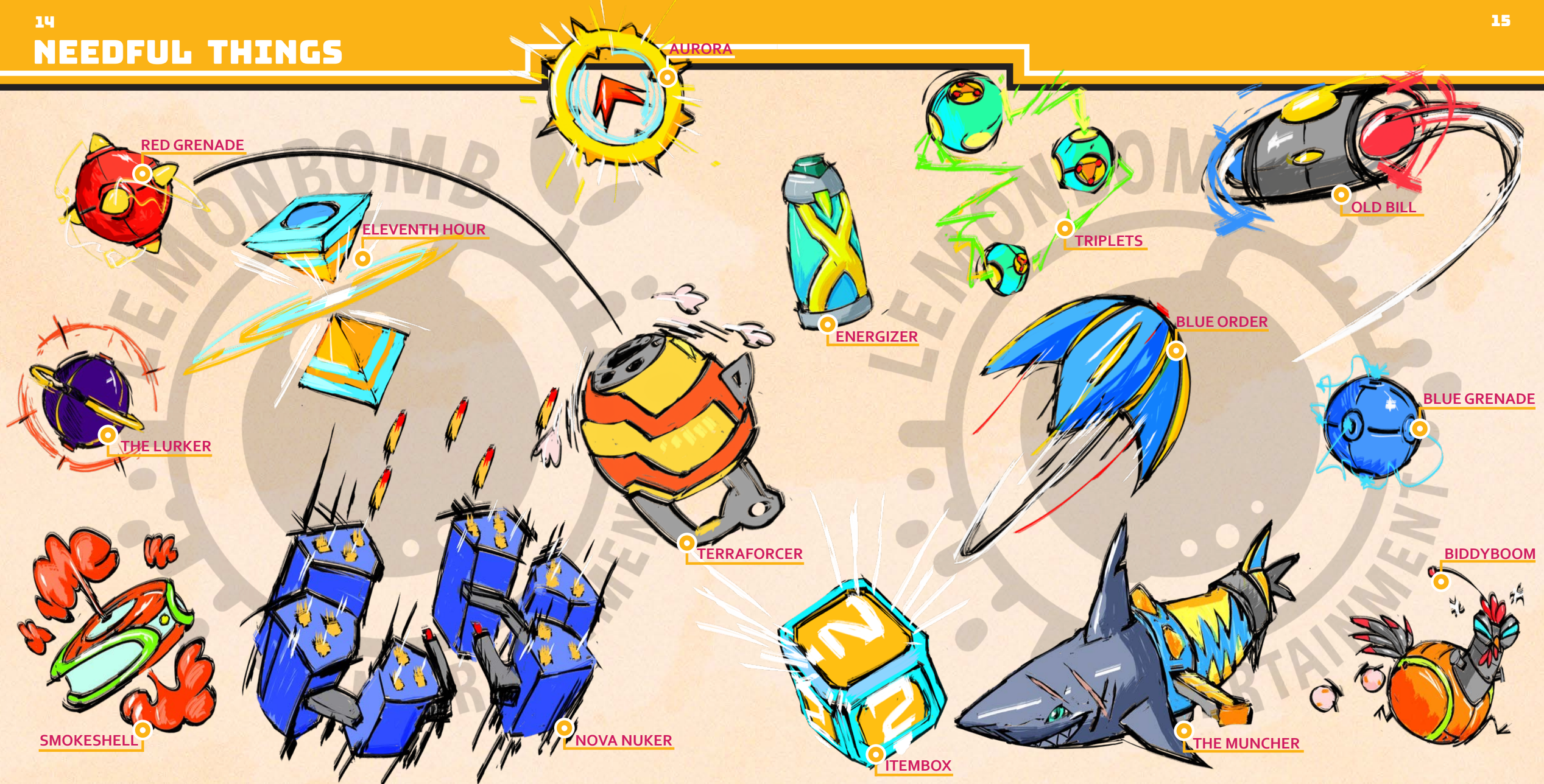
Jill is a very flexible person and trained in close-combat. She is able to outrun and catch her enemies with a long-distance dash.



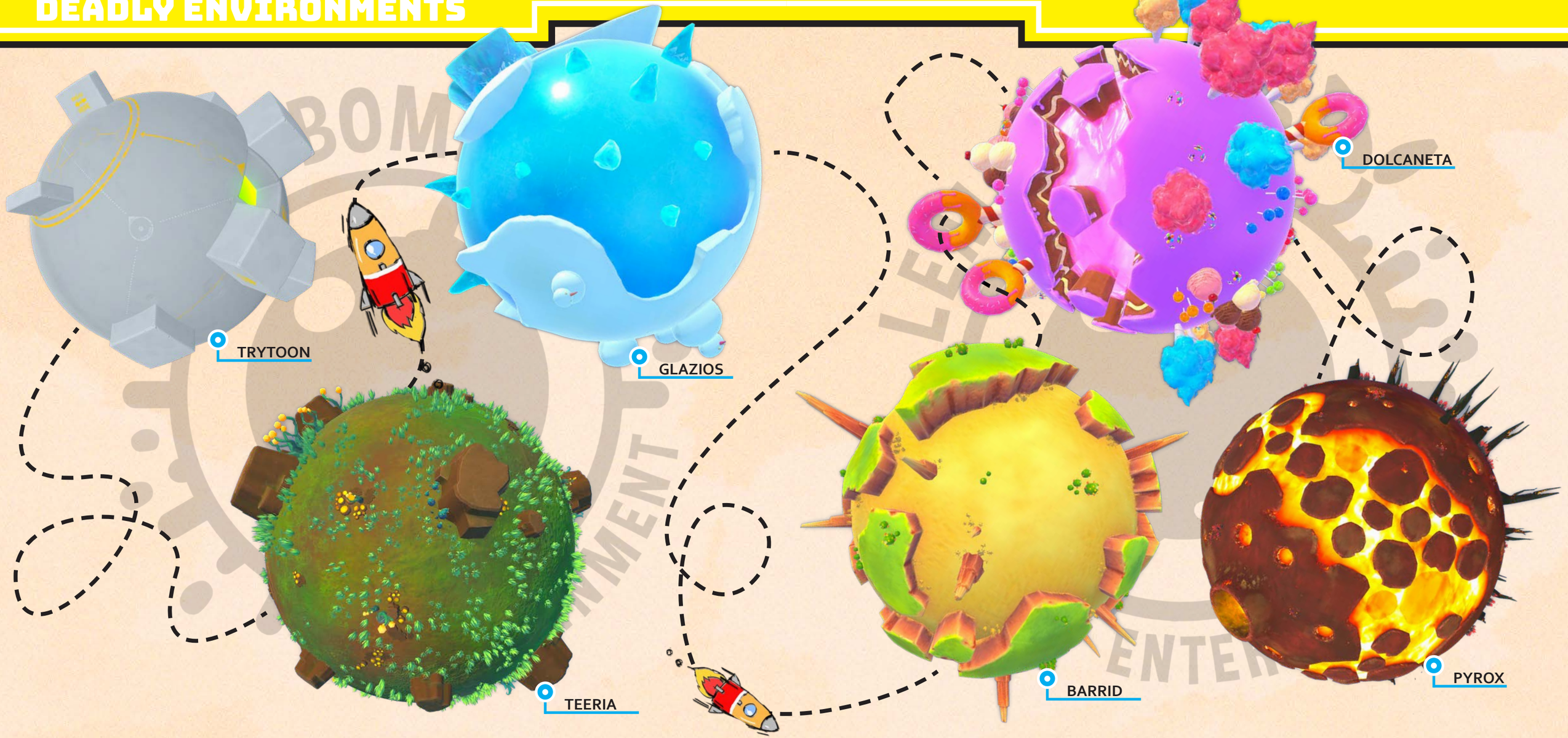
BETTY

Betty has both brawns and brains! Therefore she has a natural talent to get out of critical situations quickly.

NEEDFUL THINGS



DEADLY ENVIRONMENTS



ADVICE-TRIVIA-IDEAS

Having an item can save you in a lot of situations! So collect item-boxes if you haven't done that already! Your enemies will use everything they got and so should you! It's also a lot of fun to steal boxes from your enemies!

Aim whenever you can! You will get a better feel for the weapons and also improve your chances of hitting others dramatically!

A running and jumping target is a lot harder to hit! So don't stay still and donate a point to your foes! Make it as hard as possible for them to catch you!

We recommend playing a match with one point to win using only The Muncher!

Ever tried to get rid of the whole planet's surface?

PROTIP

Ever tried the red plumber method?

Let your creativity flow! Try to blast some interesting shapes into the planet!

Whenever you throw a match a shark dies. :'(

There is a Nova Nukers! Discord you can join! So if you encounter stuff that doesn't seem right to you leave us some feedback!

Playing in slow-motion is perfect for capturing awesome screenshots!

Surprise attack! You can hide your item by holding the catch-ray-button while not having a target!

PROTIP

You can also use the Dash [R1] to stun enemies if you have no item.

PROTIP

You can steal item-boxes away from your enemy with [L2] !

NOTES

Nova Nukers! was developed by Lemonbomb Entertainment GmbH.

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GETTING YOU STARTED

OBSERVATION

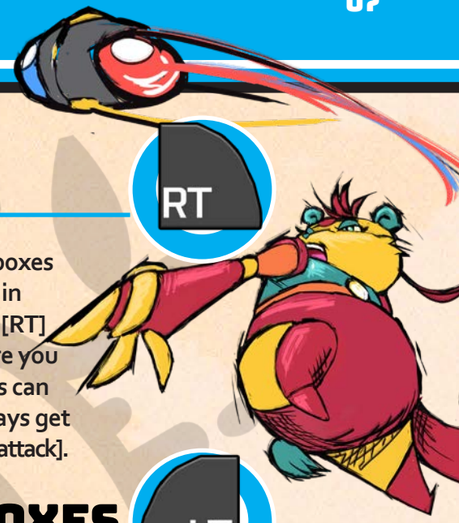
Use the right stick to move the camera. Take a close look at your surroundings as they might not be as safe as it seems!

WALK AND RUN

Use the left stick to move your character. Depending on how far you push the stick you can either walk slowly or start running.

JUMP

Press the (A)-button to jump! The longer (or harder) you press the button the higher you will jump. You can also perform a double-jump midair by pressing (A) again.



USING ITEMS

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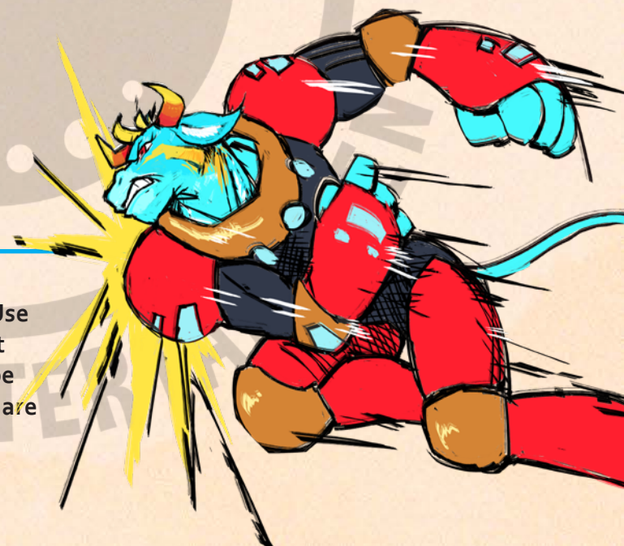

DASH

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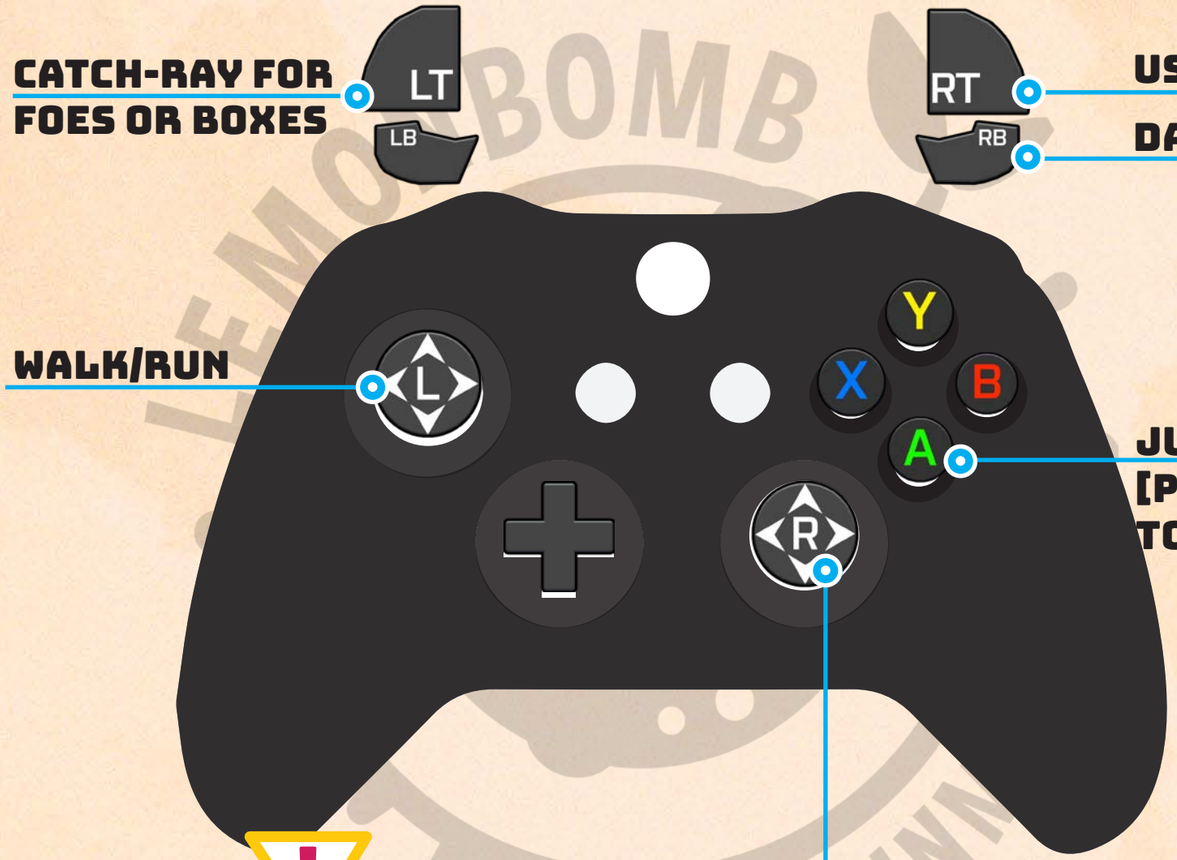

CATCH-RAY FOR FOES OR BOXES

USE ITEM [HOLD TO AIM]

DASH

WALK/RUN

JUMP [PRESS AGAIN TO DOUBLE-JUMP]

CONTROL CAMERA

PROTIP

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